TORONTO GEOMETRY COLLOQUIUM

October 15, 2021 at 10:00 AM ET (noon)

Season 3, Session 5

Duygu Ceylan
Adobe Research
"Neural Dynamic Characters"

Emilie Yu
INRIA
"CASSIE: Curve and Surface Sketching in Immersive Environments"

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The Toronto Geometry Colloquium is a live weekly hour-long webinar series showcasing geometry processing research. Topics range from computer science, mathematics, and engineering including 3D deep learning, computational fabrication, and computer graphics.

Illustration by Byron Eggenschwiler