The Toronto Geometry Colloquium is a live weekly hour-long webseries showcasing geometry processing research. Topics range from computer science, mathematics, and engineering including 3D deep learning, computational fabrication, and computer graphics.

Season 4, Session 5

April 1, 2022 at 11:00 AM ET

TORONTO GEOMETRY COLLOQUIUM

Manuel M. Oliveira
Instituto de Informática - UFRGS
“Spectral Remapping: Adjusting Spatial Frequencies of Structured Patterns in Images and Videos”

Šárka Sochorová
Czech Technical University in Prague
“Practical pigment mixing for digital painting”